

## Assembly and Installation Instruction

**Warning!!! Shut Power Off At Fuse or Circuit Breaker .**

1. Carefully unpack your new fixture and lay out all the parts on clear area. Take care not to lose any small parts necessary for installation.
2. The Universal Crossbar contains several pairs of threaded holes. Find the pair of holes that match the holes spacing in your fixture Wall Plate, and thread the two Fixture Mounting Screws part way into the Universal Crossbar and tighten with two Hex Nuts.
3. Secure the Universal Crossbar to the Outlet Box by threading the two Outlet Box Screws through the Key Holes.
4. Connect the fixture wires to the Outlet Box wires as follows. Connect the White Fixture wire to the White Supply Wire, Connect the Black Fixture Wire to the Black Supply Wire. Make sure all wire Connectors are secure and do not easily pull off with the slight tug. If there is no Green Ground Wire from the Outlet Box, Connect the Fixture Ground Wire to the Cross Bar with the Green Grounding Screw provided.
5. Once all wires are connected, tuck them carefully into Outlet Box.
6. Place the Wall Plate over the Fixture Mounting Screws, so it protrude through the hole in the Wall Plate .
7. Thread the Finial onto the Fixture Mounting Screws and continue turning until the Wall Plate is snug against the wall.
8. Slide Glass Shade Washer and Socket Ring onto Socket, and use Socket Wrench to secure Glass shade and Socket Ring. Install Bulb to Socket
9. Return the power to the Outlet Box and test fixture. Your installation is now complete.
10. **DIRECTION FOR USE**

Protect the lamp from drops, hits and avoid use over 110% rated voltage.

Don't touch the bulb while the lamp is burning or immediately after it has been put out. The temperature of sealed molybdenum foil portion shall not exceed 350C.

Use the lamp in the specified direction. Don't touch the bulb with finger. The finger marks left on the bulb should be wiped off with alcohol, otherwise it may discolor the bulb slightly lowering the lamp and fixture output.

